CTLRA

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CTLRA

1) Modern Controllers 2) Why a library 3) Users and Mappings 4) Demo! 5) Bonus Stuff...

"Next Gen" Controllers!

- USB HID devices
- "HD" Screens
- Huge functionality!
- Application support...





MIDI Mapping!

- APC40 released in 2014
 - USB MIDI device
 - Can't do full updates



HD Screens?

- MIDI messages
 - SysEx?
 - No thanks :)



Need for a better API

- Software ⇔ Hardware
 - Easier communication
 - Faster to support modern features
- Required for Tight Integration
 - Input Multiplexing



Why A Library?



A Library for Controller Access

Developer implements library support

- Growing list of devices supported
- New devices added are "free"
- Don't re-implement device support
 - Testing is a time-sink!

Generic Event API

Abstract away the Device

- Input from Events
 - Button, Slider, Encoder, Grid
- LED feedback function
- API to blit pixels to a screen

Linux Support

Community Supported Devices

- Once-off implementations of little value
 - (Unless user has that exact controller)
- Centralize support in a library
 - Enabled by "Generic Events"

Fancy Features

Hotplug

- Essential to save a Musician on stage
- Difficult to implement
 - Time consuming to test





Users and Mappings

Mappings and User-eXperience

Simple Workflow

- Can use software provided mapping
 - Just like MIDI mapping
- Not as powerful, but achieves goal
 - Mapping exists? Use it!

Power User

- Can "script" controls as required
- Has huge flexibility and power
- Creates awesome mappings

Power User

Uniting Software and Hardware

- Match functionality of controller to software
 - Just as the user requires
 - Depends on Hardware / Software combo
 - Depends on Musicians Workflow



Timeline (Just for fun :)







Demo

- 1. Simple Events
- 2. Simple Feedback
- 3. Tight Integration
- 4. Scripting in C
- 5. DJ Hotplug

Next Steps

- 1. Discuss Event Loops
- 2. Integrate with LV2 Atoms
- 3. Get Applications using it
- 4. Discuss "sharing" of devices
- 5. Support for BlueTooth, MIDI, OSC, Arduino, Serial etc..

? Questions ?

Bonus Demo

AVTK + Ctlra

Bonus Slides!

Woop Woop :)

Event Loops

How to manage threading / event handling

- Current API has idle() function
 - Must be called periodically
- Expose events via ringbuffer?
 - How to handle hotplug of new device.. New ring?

LV2 Atom Integration

Ctlra Events map to LV2 Atoms quite nicely...

- Could the host pass these events "through" to the plugin?
 - Abstract the environment from the plugin?
 - Enable "sharing" of a device?
- Requires "Options" extension function to accept new device?

USB Device Access

LibUSB

- Enables bulk, interrupt, isochronous, control endpoints
- API provides Sync and ASync modes
 - Async required for latency with multiple devices

HID Raw

- Won't support all devices (Screens are often USB "bulk" endpoints)
- Works better for certain devices..?

Timestamps

Arrival time of Event?

- Is it required at library level?
 - Time, Threading and ASync events... Fun!
- Expose an application defined callback to "set" the timestamp?